

Import / Export

Version 3.3 of Auras Visualized added the ability to import/export the defined custom auras which allows you to easily transfer the auras to other campaigns. The import/export process does not copy the image files itself, only the information specific to the auras, and the paths to their images. It generally will not work to share the export with other users unless they have the exact same images, stored in the exact same folder structure in Fantasy Grounds.

The Import/Export buttons are located in the menubar along the top.



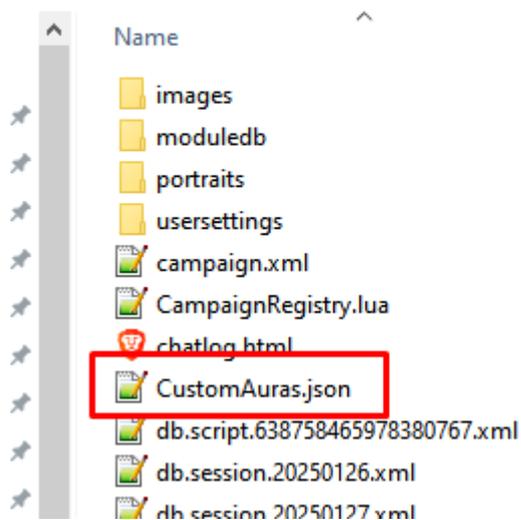
Export

Click the Export button to export all defined auras.



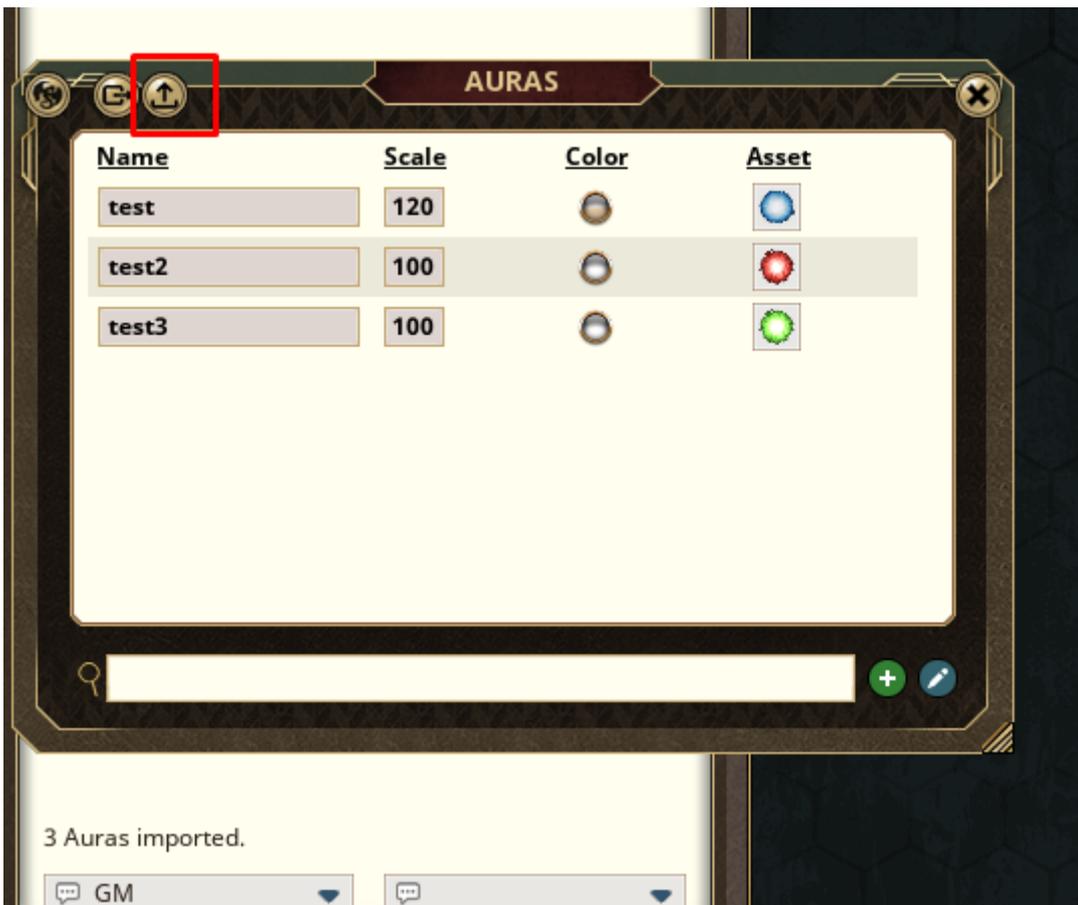
When the export is complete, a message will appear in chat. The export process will create a CustomAuras.json file located within the Campaign Directory of the currently loaded campaign. Copy this file to any other campaign folders where you would like to import.

Fantasy Grounds Unity > campaigns > test5e

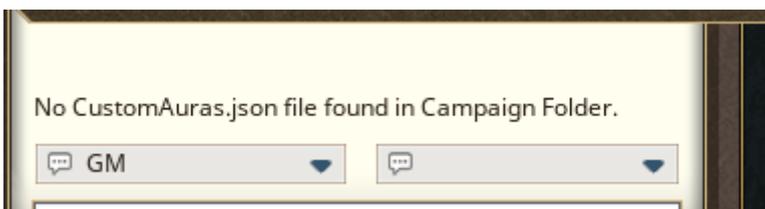


Import

To import auras, make sure to have the CustomAuras.json file in the campaign folder you wish to import into. Load the campaign and click the import button. A message will be displayed showing how many auras were imported.



If there is no CustomAuras.json file in the Campaign data folder, an error will be displayed.



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