

# Instructions

The Coin Converter can be opened from the Character Sheet Inventory Tab. The button is located in the TREASURE header.

The screenshot shows the Character Sheet Inventory Tab. The interface includes a character portrait, a name field (Tester123), and an INSP button. Below these are sections for EQUIPMENT, TREASURE, and ENCUMBRANCE. The TREASURE section is highlighted with a red box, and the 'Coin Converter' button is visible within it. The EQUIPMENT section shows a list of items with columns for #, NAME, LOCATION, and WT. The ENCUMBRANCE section shows Maximum Lift/Push/Drag (150) and Current (0).

#	NAME	LOCATION	WT
0	PP	6	GP
20	SP	0	CP

Maximum	Lift/Push/Drag	Current
150	300	0

The Coin converter window shows the current currency held by the character. On the right-hand side of the window, enter the number of coins to convert, the From, and To currency types, then press the Convert button.



When a currency conversion is successful, a message will be output to the chat for the GM and the Player showing how many coins were converted. If there is an issue, an error message will be displayed to the Player only.

