

# Saving Throw Indicator

The Saving Throw indicator is currently only available for the 5E ruleset. It will not display results in other rulesets. This indicator applies to tokens that have made a saving throw. It will indicate whether the saving throw was a success, failure, or a success for half-damage. These indicators are cleared automatically when the initiative is passed. There is also a chat slash command that is available to the DM to clear saving throw indicators. The chat command is `/siclear`.

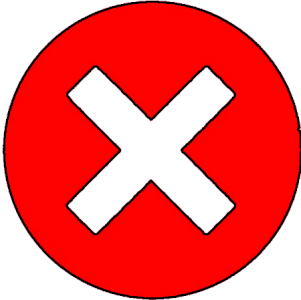





There are 3 indicators for Saving Throw.










**Success** - When the saving throw is successful.

**Half** - When the saving throw is successful for half damage.

**Failure** -When the saving throw is failed.

## Icon Sets

	Failure	Half	Success
Default			
Circle			

Hex			
Icon			
Big Word			
Small Word	